E0900: Wandering—Presence & Frequency

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Has the resident wandered?

Behavior not exhibited → Skip to E1100, Change in Behavior or Other Symptoms Behavior of this type occurred 1 to 3 days
Behavior of this type occurred 4 to 6 days, but less than daily Enter Code

Behavior of this type occurred daily

Item Rationale

Health-related Quality of Life

Wandering may be a pursuit of exercise or a pleasurable leisure activity, or it may be related to tension, anxiety, agitation, or searching.

Planning for Care

It is important to assess for reason for wandering. Determine the frequency of its occurrence, and any factors that trigger the behavior or that decrease the episodes.

Assess for underlying tension, anxiety, psychosis, drug-induced psychomotor restlessness, agitation, or unmet need (e.g., for food, fluids, toileting, exercise, pain relief, sensory or cognitive stimulation, sense of security, companionship) that may be contributing to wandering.

E0900: Wandering—Presence & Frequency (cont.)

Steps for Assessment

Review the medical record and interview staff to determine whether wandering occurred during the 7-day look-back period.

Wandering is the act of moving (walking or locomotion in a wheelchair) from place to place with or without a specified course or known direction. Wandering may or may not be aimless. The wandering resident may be oblivious to *their* physical or safety needs. The resident may have a purpose such as searching to find something, but *they* persist without knowing the exact direction or location of the object, person or place. The behavior may or may not be driven by confused thoughts or delusional ideas (e.g., when a resident believes *they* must find *their parent*, who staff know is deceased).

If wandering occurred, determine the frequency of the wandering during the 7-day look-back period.

Coding Instructions for E0900

- **Code 0, behavior not exhibited:** if wandering was not exhibited during the 7-day look-back period. Skip to **Change in Behavior or Other Symptoms** item (E1100).
- **Code 1, behavior of this type occurred 1-3 days:** if the resident wandered on 1-3 days during the 7-day look-back period, regardless of the number of episodes that occurred on any one of those days. Proceed to answer **Wandering—Impact** item (E1000).
- Code 2, behavior of this type occurred 4-6 days, but less than daily: if the resident wandered on 4-6 days during the 7-day look-back period, regardless of the number of episodes that occurred on any one of those days. Proceed to answer Wandering—Impact item (E1000).
- **Code 3, behavior of this type occurred daily:** if the resident wandered daily during the 7-day look-back period, regardless of the number of episodes that occurred on any one of those days. Proceed to answer **Wandering—Impact** item (E1000).

Coding Tips and Special Populations

Pacing (repetitive walking with a driven/pressured quality) within a constrained space is not included in wandering.

Wandering may occur even if resident is in a locked unit.

Traveling via a planned course to another specific place (such as going to the dining room to eat a meal or to an activity) is not considered wandering.